

## **U6 & U7 Initiation Program Game Day Overview**

#### Warm Up (15 minutes)

Please select a warm up activity that keeps all players involved and moving with a soccer ball. For example, ball mastery, 4 line follow your pass, follow the leader, musical balls etc.

#### Game Overview (40 minutes)

The Coquitlam Metro-Ford Staff Coach will blow the whistle to signal game time.

Please quickly split your team into two mini-teams. For example, SPAIN Team 1 and SPAIN Team 2 (please create two equally skilled teams). The team you are playing will also do the same. For example, GREECE Team 1 and GREECE Team 2). On one field, SPAIN Team 1 will play GREECE Team 1 and on the other field, SPAIN Team 2 will play GREECE Team 2.

Teams will play a 15-18 minute game and we will have a short half time water break as signaled by the Coquitlam Metro-Ford Staff Coach. At the half-time break, teams can switch so that SPAIN Team 1 will play GREECE Team 2 and SPAIN Team 2 will play GREECE Team 1.

#### **Important Notes**

- On Game Days, it is especially important that both the Head Coach and Assistant Coach (or parents willing to help out) are in attendance. Please have one coach help with game organization and one parent help with the subbing on each of the mini-teams.
- There will be several CMF Staff Coaches at the fields to supervise and assist with game management
- Teams should play a 4v4 game with subs (or 3v3 depending on numbers)
- If a team is short players, please mix teams to create an even number of players per team
- · No throw-ins and no corner kicks
- Coaches, please keep extra balls on hand to keep the game moving and focus on quick restarts of play with players organized in their shape.
- On kick-ins, defending team should retreat to the half way line to allow for success on the first pass
- Subs should be rotated every 3-4 minutes
- · At the end of each session, please dismiss players from your field to their parents
- On colder days, encourage players to dress in layers as we will have a session rain or shine
- The only times, Game Days will be cancelled will be due to extreme weather conditions. In the event, that a
  Game Day is cancelled, all parents will be emailed directly the CMFSC Initiation Head Coach or CMFSC
  Member Services.



# U6 Boys Winter 2024

### **Game Schedule - Town Centre North Field**



Game Days will start Saturday, January 13th. For the first Game Day, teams will play an intersquad game (game with your own team) on one of the mini-fields as noted below. For example, on January 13th: Ajax play on Field C, Everton/Lyon play on Field D, Roma play on Field E, Liverpool on Field F, Dynamo on Field G, Rangers on Field H, etc.

January 13 & 20	January 27	February 3	February 10	February 24
Field C&D:	Field C&D:	Field C&D:	Field C&D:	Field C&D:
AJAX vs. EVERTON/	AJAX vs. ROMA	AJAX vs. LIVERPOOL	ROMA vs. RANGERS	EVERTON/LYON
LYON	Field E&F:	Field E&F:	Field E&F:	vs. RANGERS
Field E&F:	EVERTON/LYON	MONZA vs. ROMA	BURNLEY vs.	Field E&F:
ROMA vs.	vs. LIVERPOOL	Field G&H:	EVERTON/LYON	BURNLEY vs.
LIVERPOOL	Field G&H:	JUVENTUS vs.	Field G&H:	ROMA
Field G&H:	DYNAMO vs.	RANGERS	AJAX vs. PARIS	Field G&H:
DYNAMO vs.	MONZA	Field K&L:	Field K&L:	AJAX vs. MONZA
RANGERS	Field K&L:	EVERTON/LYON vs.	CARDIFF CITY vs.	Field K&L:
Field K&L:	BURNLEY vs. MAN	PARIS	JUVENTUS	JUVENTUS vs.
JUVENTUS vs.	CITY	Field M&N:	Field M&N:	DYNAMO
MONZA	Field M&N:	MAN CITY vs. CARDIFF	LIVERPOOL vs. MONZA	Field M&N:
Field M&N:	JUVENTUS vs.	CITY	Field O&P:	LIVERPOOL vs.
MAN CITY vs. PARIS	PARIS	Field O&P:	DYNAMO vs. MAN CITY	MAN CITY
Field O&P:	Field O&P:	DYNAMO vs. BURNLEY		Field O&P:
CARDIFF CITY vs.	CARDIFF CITY vs.		Please note: February 17 is Family Day Weekend (No Sessions)	PARIS vs.
BURNLEY	RANGERS		Day Weekend (No dessions)	CARDIFF CITY

March 2	March 9 & 10
Field C&D:	Domenic Mobilio
AJAX vs. RANGERS	Friendship Cup
Field E&F:	Jamboree -
ROMA vs. DYNAMO	schedule to be
Field G&H:	released in mid
CARDIFF CITY vs.	February
EVERTON/LYON	
Field K&L:	
LIVERPOOL vs.	
PARIS	
Field M&N:	
MONZA vs. MAN CITY	
Field O&P:	
JUVENTUS vs.	
BURNLEY	