



## 2010 Coquitlam Metro-Ford Labour Day Tournament Rules & General Information

As an officially sanctioned BC Youth Soccer Association event, the 2010 Labour Day Tournament will be played under FIFA rules – with the following additions and/or exceptions to the rules.

### Discipline & Officials:

1. An ejection in any game will result in an automatic one-game suspension. The Discipline Committee may increase the suspension if the offence warrants it.
2. Players accumulating two yellow cards in one game will result in an automatic one-game suspension.
3. The penalty for playing a suspended player is forfeiture of the game.
4. The referee is in charge of the game. The referee's decisions are final and their authority must not be challenged.
5. The behavior of the team players and their supporters is the responsibility of the team officials.
6. Abuse of the officials will not be tolerated.
7. The Tournament Discipline Committee consists of three qualified members.
8. The Tournament Discipline Committee will deal with any serious offences by players, team officials, parents or spectators and any disputes and complaints that may arise pertaining to games played.

### Disputes and Complaints:

Any disputes or complaints regarding games played will be addressed by the Tournament Discipline Committee.

### Registration:

1. Team rosters are limited to a maximum of 18 players per team. Only registered players who appear on the official Tournament Entry form and team list are eligible to play.
2. All teams must be affiliated with a club within their district for the 2010 – 2011 season.
3. All players must be registered with the club they are representing.
4. Players **ARE NOT** allowed to play for more than one team in the tournament.
5. With prior approval teams may pick up a maximum of three additional players. These players must be registered in advance with your team entry.

6. Team lists, with full names, jersey numbers, and birth dates must be supplied through registration or alternatively, to the referee at the beginning of the first game played.
7. There is no refund of registration fees due to inclement weather and subsequent tournament cancellation or individual game cancellation.

### **Tournament Headquarters:**

Tournament headquarters will be located at Coquitlam Town Centre. Charles Best turf field may also be used as a playing venue.

Full concessions will be available at Coquitlam Town Center Stadium.

### **Tournament Games and Championship Games:**

1. There is a three game guarantee, subject to inclement weather.
2. Each division will have a final game, being the fourth tournament game for two teams.
3. The tournament will start on Friday night for scheduled teams.
4. Charles Best is a turf field.
5. Town Centre has four turf fields and 2 grass fields.
6. Teams must be at their field 30 minutes prior to game time. Punctuality is imperative, as the fields are solidly booked.
7. For all divisions, each team must be prepared to play with a minimum of 7 players on the field by game time or default that game.
8. Teams should be prepared and have alternate team jerseys.
9. There will be no overtime played during round robin play.
10. All divisions will use size 5 balls.
11. Game durations:
  - ✓ **U13 – U15 - 30 minute halves**
  - ✓ **U16 – U18 - 35 minute halves**

### **Format:**

#### **1. Round robin groupings:**

The tournament strives for eight teams in each division to be divided into two groups of 4 teams. In each group the teams will play each other in round-robin fashion to determine a group winner. The group winners will then advance directly to the final. The other teams in the division will play their cross over game for their fourth game.

For divisions not containing a complement of eight teams, the tournament committee reserves the right to amend the playing format. (Refer to your division schedule for your appropriate playing format).

#### **2. Play-off and Final Championship Matches:**

There will be finals for every division.

In the U13 thru U15 divisions, in case of a tie game at the end of regulation time, there will be two 5-minute extra time halves.

For the U16 thru U18 divisions there will be two 10-minute extra time halves.

FIFA rules will be followed for overtime - no golden goal rule. If necessary, penalty kicks will determine the winner.

### **Scoring:**

1. Awarding of points in round robin games:
  - ✓ Three (3) points will be awarded for a win
  - ✓ One (1) point will be awarded for a tie
  - ✓ Zero (0) points for a loss
  - ✓ Three (3) points will be awarded to the opposing team in cases where a team forfeits a game
  
2. In the event of a tie within the group standings at the end of regular round robin play, the following steps (in order) will be used to break the tie:
  - a. Team with the most wins in the group.
  - b. Result of head to head with tied teams.
  - c. Goal difference (goals for, less goals against) in the games played between or among the tied teams.
  - d. Goal average (goals for, divided by goals against) in the games played between or among the tied teams.
  - e. Goal difference in all the games played in the group.
  - f. Goal average in all the games played in the group.
  - g. Penalty kicks between or among tied teams.

### **Substitutions:**

Unlimited substitutions are permitted without slips. The referee must be notified when making a player substitution.

### **Uniform Colors:**

1. Eligible players must wear their club's complete uniform and goalies must dress according to soccer rules.
2. All teams are asked to bring two sets of uniforms. In case of a color clash, a coin toss by the referee will determine which team will change strip. In cases where teams do not have a second set of jerseys, teams must have a set of soccer bibs available. Supply of the soccer pinnies will be the responsibility of the participating teams.

### **Presentations:**

Team Gold and Silver medals will be presented at the Tournament Headquarters (Town Centre) to the finalists at the end of each championship game by the team coaches, while presenting an opportunity for team photos.

Head coaches in the final games will choose an MVP from their team. Each MVP will a commemorative prize.

### **Fair Play Code:**

- Be generous when you win; be gracious when you lose
- Be fair always, no matter what the cost
- Obey the laws of the game
- Control your temper
- Accept decisions made by the referee with good grace
- Believe in the honesty of your opponents
- Treat others, as you yourself would like to be treated
- Conduct yourself with honour and dignity

### **The tournament committee reserves the right to:**

- a) Make changes to any of the above stated Tournament Rules in order to deal with unforeseen situations.**
- b) Amend the format of team groupings in situations where divisions do not have a required complement of eight teams. In some cases a cross over semi-final match and a division final may be played to determine group winners.**